

intro

My fascination lies in data, prints, video, products and installations focusing on interactivity. My work can be considered either art, design or a combination of the two, intertwining different and non artistic disciplines to projects based on technology, biology and history.

The work might be recognised by its nostalgic character as a lot of projects are inspired by family or my childhood. My interest in late 19 and early 20th century machinery comes from my english father who has an engineering background. Other inspirational sources

are more related to my childhood in general. In a growing society where people are becoming more familiar with the computer I am striving to find a balance between two technical disciplines: the mechanical and the computerised.

details

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Name Surname Amy Frances Whittle

Born 1990, Woerden (NL)

Nationality Language British/Dutch Dutch/English

Driver's license Dutch (EU) Clean

Address Spieringstraat 9
2421 JG
Nieuwkoop

awards

2016 Stichting Hendrik Valk Prijs
Arnhem (NL)

experience

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|-------------|------------------------------|---|----------------------------|
| 2016 - now | Studio Amy Whittle | Tech-artist and Visual designer | Randstad, the Netherlands |
| 2016 - now | ArtEZ University of the Arts | Part-time Information Design Teacher | Arnhem, the Netherlands |
| 2019 - 2020 | Studio Generous | Full-time Visual Designer | Amsterdam, the Netherlands |
| 2018 | ArtEZ University of the Arts | 'Fiat Lux' | Arnhem, the Netherlands |
| 2018 | ArtEZ University of the Arts | Interaction Design tutor and examiner during preparatory year | Arnhem, the Netherlands |
| 2018 | Ministerie van Defensie | Pitch design proposal at Swapfiets' headquarters | Amsterdam, the Netherlands |
| 2018 | Reloading Technology | Exhibiting 'Artificial Afterlife' | Eindhoven, the Netherlands |
| 2017 | DDW | Exhibiting 'The Etched Inkjet Printer' | Eindhoven, the Netherlands |
| 2017 | Graphic Matters | Talk and exhibiting 'The Etched Inkjet Printer' | Breda, the Netherlands |
| 2017 | Petra ter Doest | Webdesign for Petra ter Doest | Arnhem the Netherlands |
| 2017 | Plaatsmaken | Research Grind the Gap | Arnhem, the Netherlands |
| 2017 | Modemuze | Freelance image editor Responsible for content (Instagram) | Amsterdam, the Netherlands |
| 2017 | Studio Louter | Freelance work for exhibition Zeeslag (Marinemuseum) | Amsterdam, the Netherlands |
| 2017 | FIBER Festival | Exhibiting 'Artificial Afterlife' | Amsterdam, the Netherlands |

publica- tions

experience

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|--|------|--|--|-----------------------------------|
| 2017 "Afteraffect on the Notes On The Afterlife" Revista - Arta | 2017 | Rokolectiv Festival | Exhibiting 'Artificial Afterlife' | Bucharest , Romania |
| 2016 Review on Artificial Afterlife Neural #55 magazine | 2017 | ArtEZ University of the Arts | Teaching Interaction Design during the orientation course | Arnhem, the Netherlands |
| 2016 "Amy Whittle Wint Hendrik Valk Prijs" Arnhemse Koerier | 2017 | The Hmm | Lecture Talk about 'Artificial Afterlife' | Amsterdam, the Netherlands |
| 2016 "Dode vogels visualiseren het hiernamaals op een Frankenstein-achtige manier" The Creators Project | 2017 | Fashionclash | Fashionshow Presenting 'NSFW' | Maastricht, the Netherlands |
| 2016 "Art Everyday Life /ArtEZ Arnhem" Mistermotley | 2016 | Museum Bronbeek | Exhibiting 'Colonial Heritage' | Arnhem, the Netherlands |
| 2016 "We Are The Young Ones" Fashion + Design Festival Arnhem | 2016 | ArtEZ University of the Arts | Workshop Interaction Design preparatory year students | Arnhem, the Netherlands |
| | 2016 | Art Arnhem | Exhibiting and Art Fair Presenting 'Artificial Afterlife' | Arnhem, the Netherlands |
| | 2016 | Inscience Festival | Exhibiting 'Artificial Afterlife' | Nijmegen, the Netherlands |
| | 2016 | Innovate Arnhem | Exhibiting 'Artificial Afterlife' | Arnhem, the Netherlands |
| | 2016 | Digital Bauhaus, | Lecture Talk: 'The Mystery of Technology' | Weimar, Germany |
| | 2016 | This Happened, Rotterdam #8 | Talk Talk with Willem Kempers about 'inhale/exhale' | Rotterdam, the Netherlands |
| | 2015 | Troika, (London artist collective) | Internship Designer | London, United Kingdom |
| | 2015 | Filmhuis Oosterbeek/ Scarabee | Project Many Faces Exhibiting project 'Many Faces' (portraits of Timothy Treadwell) in the visitors area | Oosterbeek, the Netherlands |
| | 2014 | DDW | Exhibiting 'inhale/exhale' under the title Uncertainty Studios | Eindhoven, the Netherlands |
| | 2014 | ArtEZ University of the Arts | Workshop/'Project Sound of Volume' with Ralph Baecker's | Arnhem, the Netherlands |
| | 2014 | CASA | Presenting 'Arnhem's Siblings' | Arnhem, the Netherlands |

publica- tions

2015
"Lung – A device that
visualizes breathing
data using soap bubbles"
Creative Applications

2015
"This Mechanical Lung
Blows, And it could be
a wearable someday"
Fastco Design

education

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|---------------|-------------------------------------|---|------------------------------|
| 2020 | SuperHi | Completed SuperHi's Javascript for designers | Online |
| 2020 | SuperHi | Completed SuperHi's Foundation HTML, CSS + Javascript course | Online |
| 2012/ 2016 | ArtEZ University of the Arts | Interaction Design (BA) | Arnhem, the Netherlands |
| 2013/ 2014 | ArtEZ, University of the Arts | Minor in Physical Computing | Arnhem, the Netherlands |
| 2011 | ArtEZ, University of the Arts | Preparatory year | Arnhem, the Netherlands |
| 2007/ 2010 | ROC van Twente | Graphic Design (mbo) | Enschede, the Netherlands |

